

4th-5th GRADE ART LESSONS

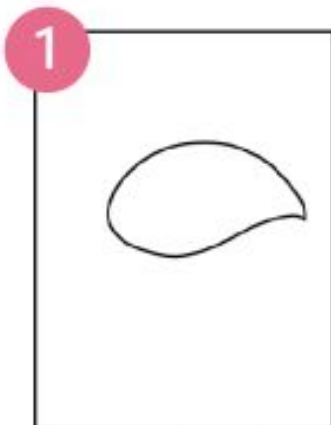
Attached please find various drawing guides and drawing paper. Please choose one to complete during our extended school closure. After you have drawn the subject matter, have fun and get creative with the background! This may be just a pencil drawing, but you are encouraged to add color with crayons or markers as well. I also want to encourage you to keep this packet, it will give you many fun activities and drawing challenges to complete any time you would like!

Sadly, we will need to postpone our annual art fair this year. This will include the recorder concert that was to be performed at the closing of the awards ceremony. We will let you know when another date can be set.

Please contact me if you have any questions,

Mrs. Torello

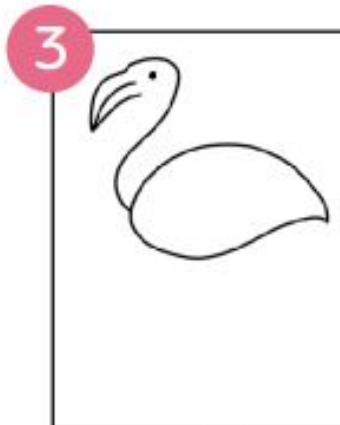
Sherry.Torello@elsd.us



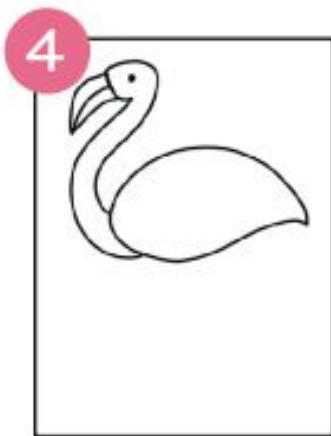
1
The flamingo starts with its teardrop shaped body. Draw an oval shape that has a point at one end.



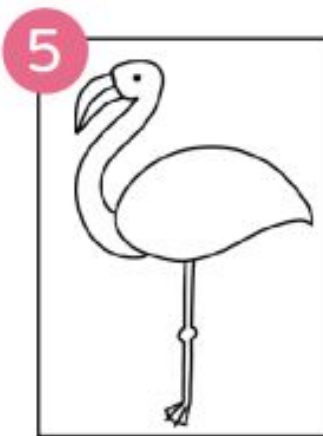
2
Next, add a "S" shape from above the left side of the body down to the front of the body.



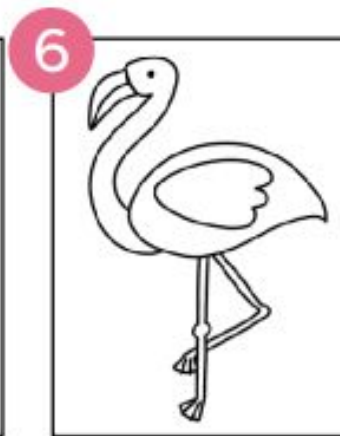
3
Add a curved beak. It's shaped like a triangle. Draw the eye on the head.



4
From the top of the beak, draw a curved line down for the head and then down and around towards the body to make a thick neck.

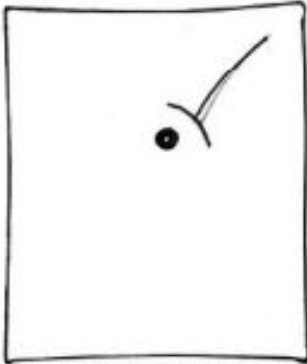


5
Draw a long, skinny leg with a bump in the middle for the knee. Draw a triangle shaped webbed foot on the bottom.



6
Draw the second leg. You can have the second leg bending or straight. Add a wing.

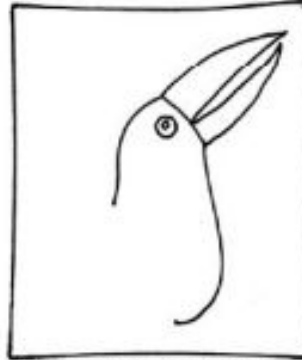
FLAMINGO DRAWING GUIDE



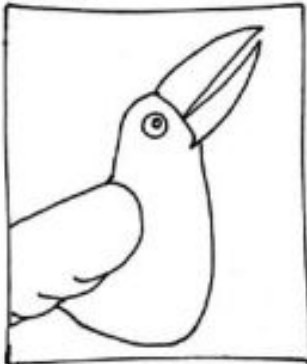
1. Draw a dot somewhere on your paper. Because I want my picture vertical, I'm centering the dot (eye) near the middle/top.



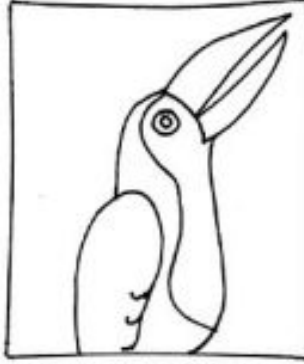
Mouth: Draw a vertical line in front of the eye. The eye is near the top of the line. Now, draw a line perpendicular to the vertical line.. This is the center of the beak. To make a closed beak, draw a curved line on top and one on the bottom.



2. After deciding the type of beak (opened or closed), draw a line from the bottom of the beak downwards (like a letter "J") Draw a line for the head.



3. Draw a wing reaching out to the side or tucked into the body. Add a ring around the eye and a crest on the chest.



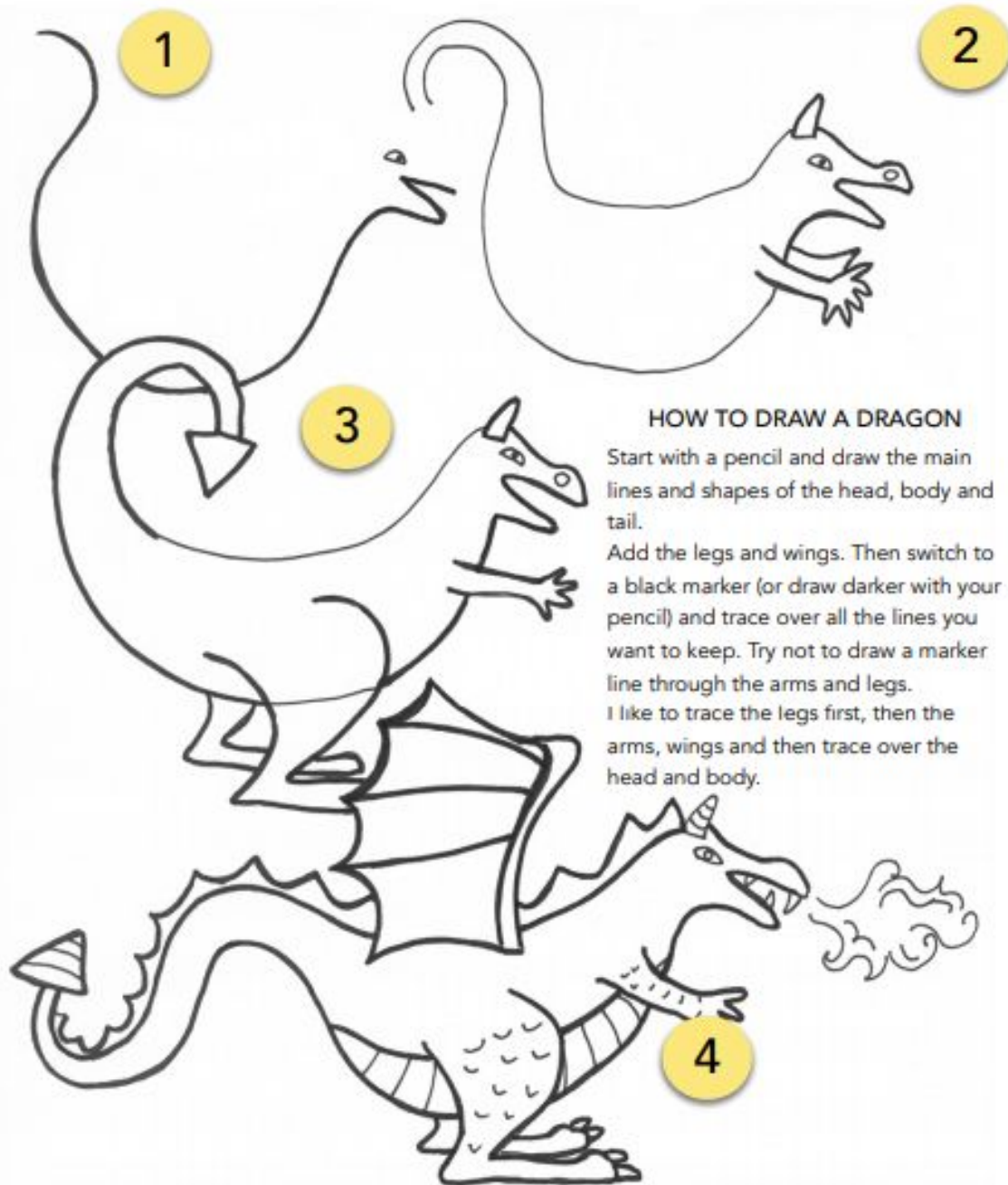
4. Now add all the details: markings on the beak, twigs or branches and tropical leaves.



Here's a tip for drawing leaves: start with the stem first. Make it straight or curved, then add the leaf.

TOUCAN

DRAWING GUIDE



HOW TO DRAW A DRAGON

Start with a pencil and draw the main lines and shapes of the head, body and tail.

Add the legs and wings. Then switch to a black marker (or draw darker with your pencil) and trace over all the lines you want to keep. Try not to draw a marker line through the arms and legs.

I like to trace the legs first, then the arms, wings and then trace over the head and body.

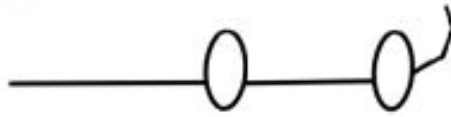
DRAGON DRAWING GUIDE

1



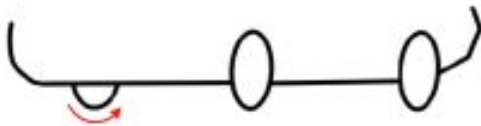
Just above the bottom of the paper, draw two tall ovals. One is near the middle and the other near the right side of the paper.

2



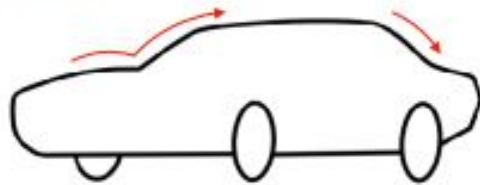
Connect the wheels with a horizontal line. Extend this horizontal line from the left wheel towards the left side of the paper. Draw a curved back behind the right wheel.

3



Near the left side of the car, draw a semi-circle under the car.

4



From the front of the car, draw the shape of the top of the car.

5



Draw a rectangle across the front of the car. It almost touches the middle wheel. Add windows.

6



To make the wheels look 3D, draw "L" shapes from the cars underbelly to the bottom of each oval. Add additional details such as a lights, a door, handles, etc.

SPORTS CAR DRAWING GUIDE